



ASSAULT ON THE STONE TOOTH

Session Log: The Search for Durgeddin's Armory

A secret stronghold in the trackless wilderness... waiting for a hand bold enough to claim it.

The Legend of Durgeddin

Centuries ago, the master smith Durgeddin led his clan to this hidden redoubt after orcs sacked his home. For decades he waged a vendetta against orc-kind until a siege finally claimed his life.

The Hook

Rumors persist that the deepest vaults escaped the looting. Extraordinary blades of surpassing quality still wait in the darkness.



Contracts & Bounties

QUEST: THE LOST BLADES

Patron: Baron Althon

Objective: Recover Durgeddin's blades and map the complex.

Reward: 20gp for intel | 100gp for detailed maps | Market Price for Blades



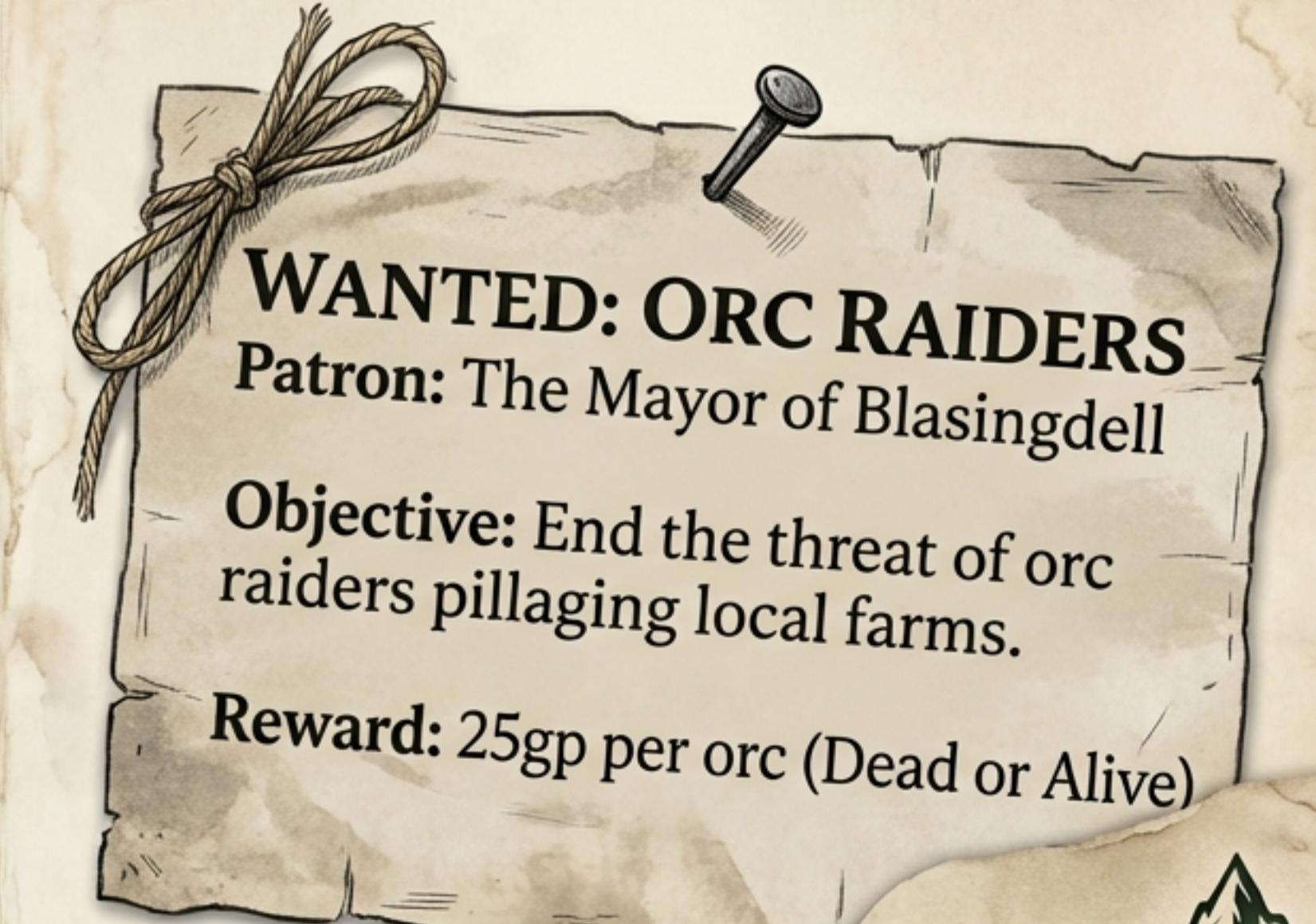
INTEL: An orc prisoner, under Charm Person, revealed the lair location: The Stone Tooth.

WANTED: ORC RAIDERS

Patron: The Mayor of Blasingdell

Objective: End the threat of orc raiders pillaging local farms.

Reward: 25gp per orc (Dead or Alive)



Blasingdell

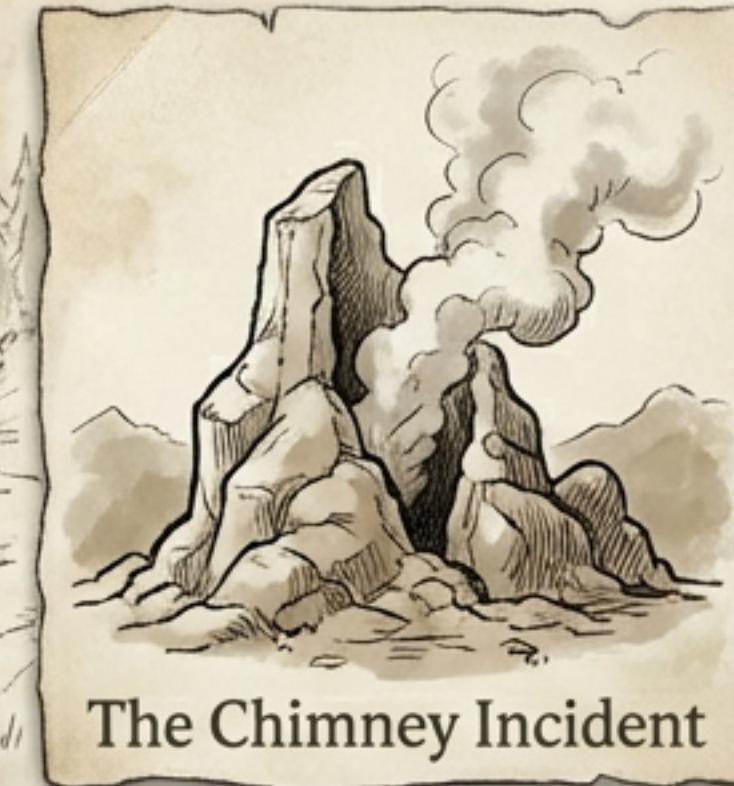
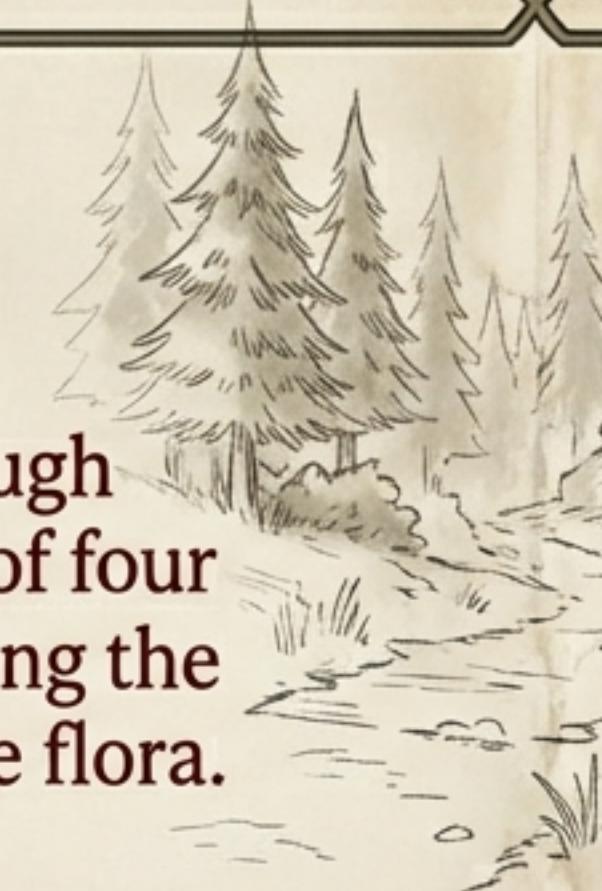


Stone Tooth

Into the Wilds

The Journey

A three-day march north through brooding pine forests. Tracks of four humanoids were spotted leaving the path but were lost in the dense flora.

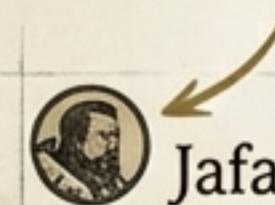


The Chimney Incident

Syntax investigated a natural rock chimney. Vision obscured by smoke. Deemed too dangerous.

Arrival at the Mountain Door

 Jafar brews Elixir of Resilience (+1 AC) → Syntax



Two Orc Guards (Surprised)



Syntax

Syntax's Adventurer's Ring (Light Source) → Alerts Guards



MOUNTAIN
DOOR

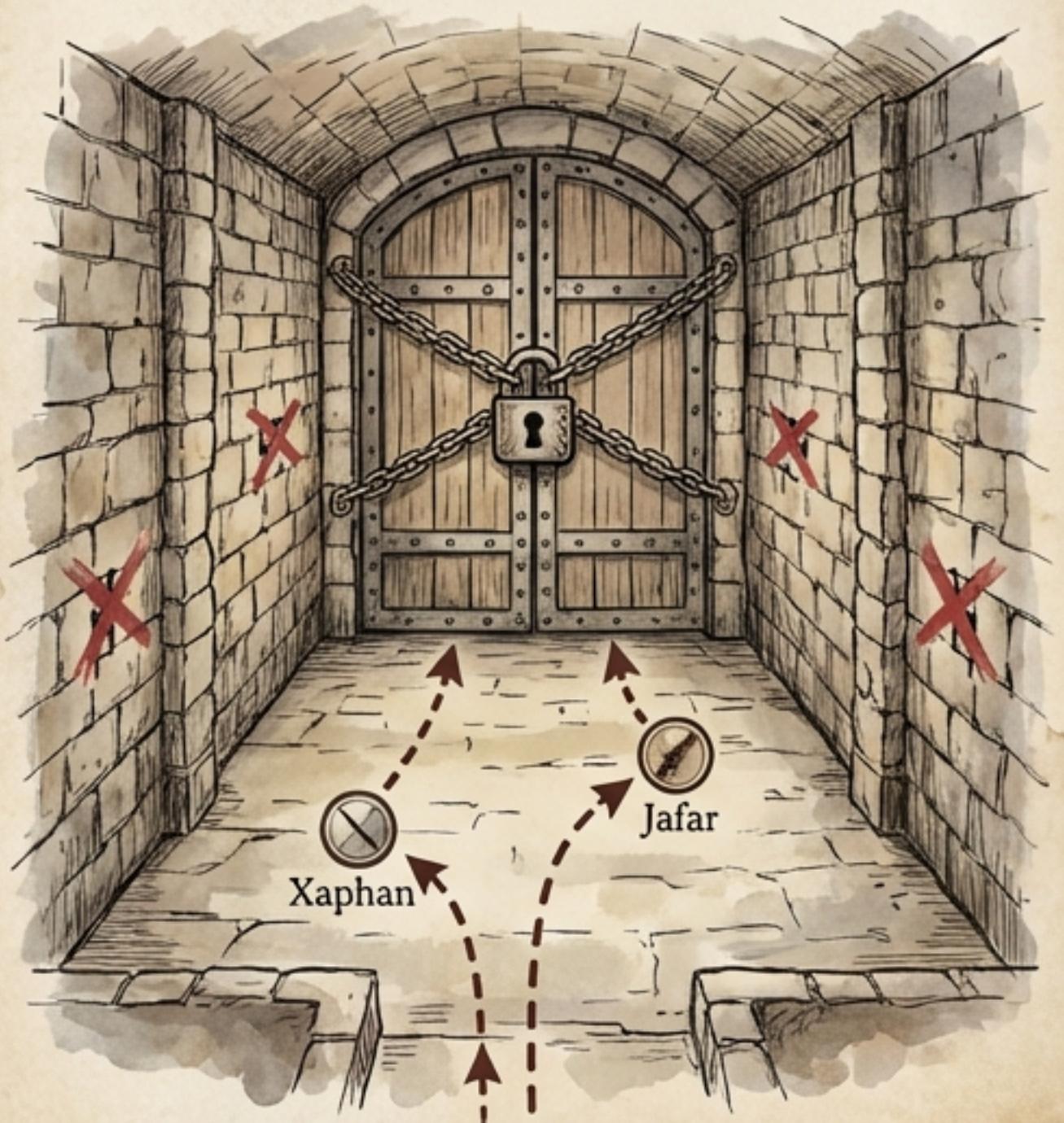
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Phase I: Contact at the Mountain Door

Rounds 1 - 4



THE ACTION LOG

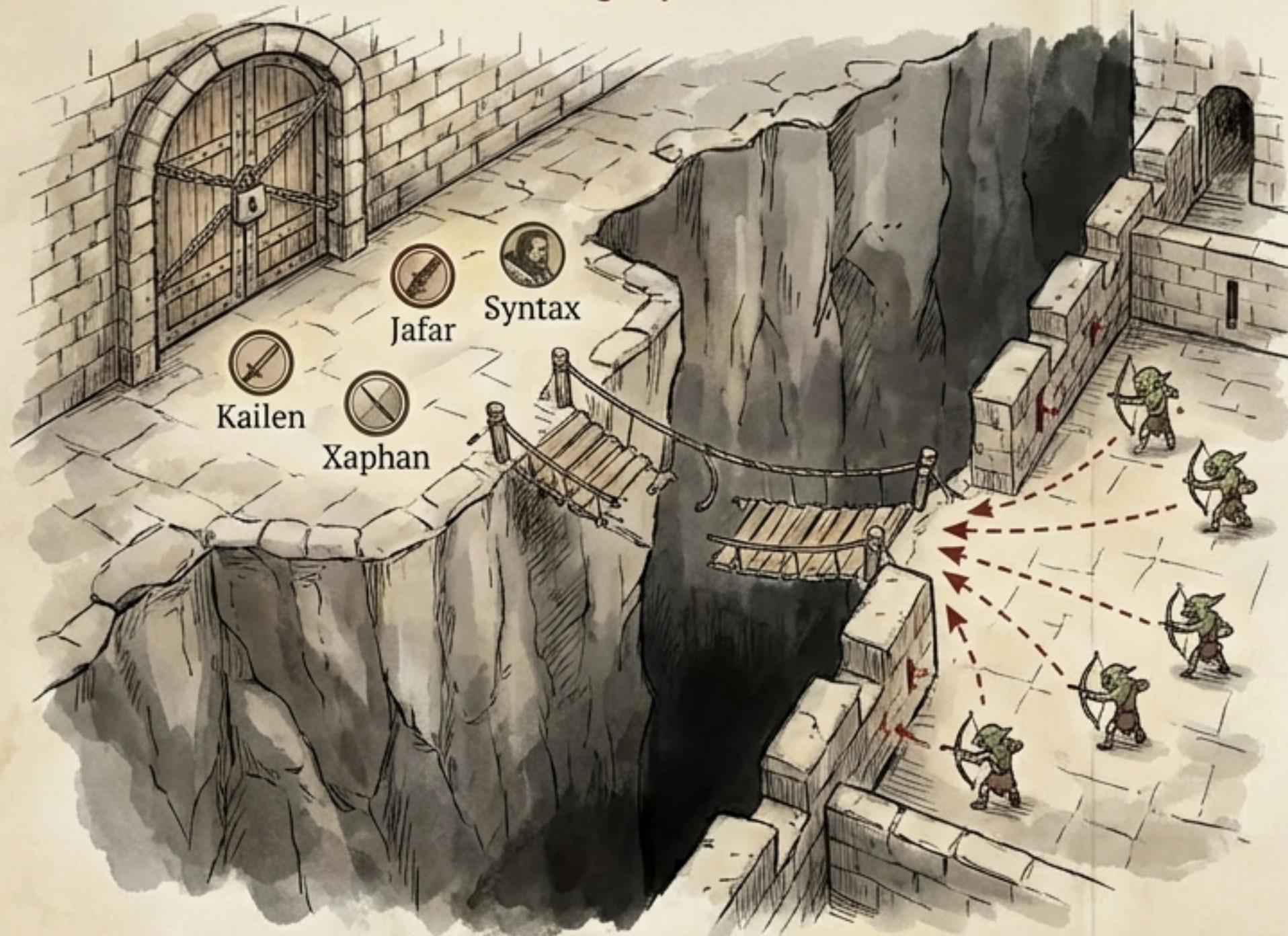
- **The Trap:** Orcs utilized arrow slits for cover. Jafar struck by Critical Hit from hidden archer. (Desaturated crimson accent for Critical Hit)
- **Syntax's Defense:** Cast Shield to block fire. Cast Sacred Flame x2 (via Spellfire Flame) to punish attackers. (Muted gold accent for spells)
- **The Barricade:** Enemy retreats and locks the double doors.
- **Kill Confirmed:** Kailen dispatches fleeing orc with Shatterspike. (Desaturated crimson accent for Kill Confirmed)

Status: Frontal assault stalled. Enemy dug in.



Phase II: The Severed Bridge

Rounds 5 - 7



The Breach

With Xaphan's help, Kailen forces the barricaded doors open.

The Standoff

The bridge is cut. The party is separated from the enemy. Enemy archers fire from the far side.

Action Highlights:

- **Jafar:** Casts Tasha's Caustic Brew through arrow slits. (Desaturated crimson accent)
- **Xaphan & Kailen:** Search desperately for a mechanism or secret door. Result: Failure. (Muted gold accent)
- **Syntax:** Holds position.

Phase III: The Hidden Mechanism

Rounds 8 - 9

The Discovery: Syntax locates two concealed buttons. A secret door slides open. (Muted gold accent)

The Ambush: Immediate retaliation. Two javelins fly from the dark. An orc lands a massive Greataxe hit on Syntax. (Desaturated crimson accent for combat actions)

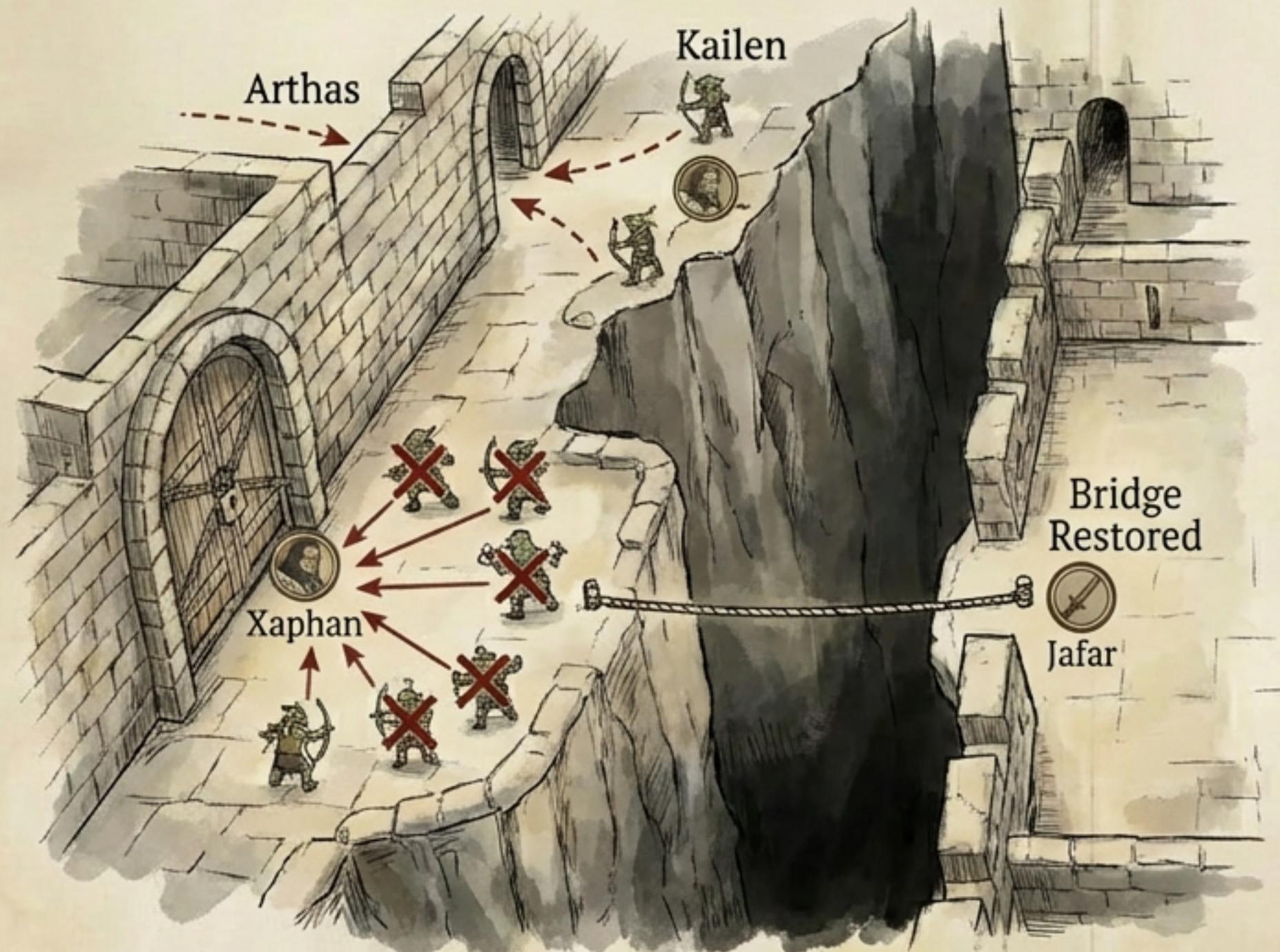
Damage Report: Syntax's **Armor of Agathys** shattered. Temporary HP depleted. (Desaturated crimson accent)

Jafar's Gambit: Casts **Expeditious Retreat**. Descends into the chasm with rope to repair the bridge.



Phase IV: Flanking & Reinforcements

Rounds 10 - 11



Heroic Arrival

Arthas enters the fray (delayed by... biological necessity). Immediate impact.

The Pincer

Arthas uses Devastator. Lands a CRIT with flail. (Desaturated crimson accent)
Kailen follows up.

Defensive Stand

Xaphan holds the line, taking heavy hits and being knocked prone.
(Desaturated crimson accent for damage)

Engineering Victory

Jafar successfully ties off the rope.
The bridge is usable. (Muted gold accent for lore/success)

In Cinzel

Phase V: The Rout

Rounds 12 - 13

Combat Log Highlights & Kill Feeds



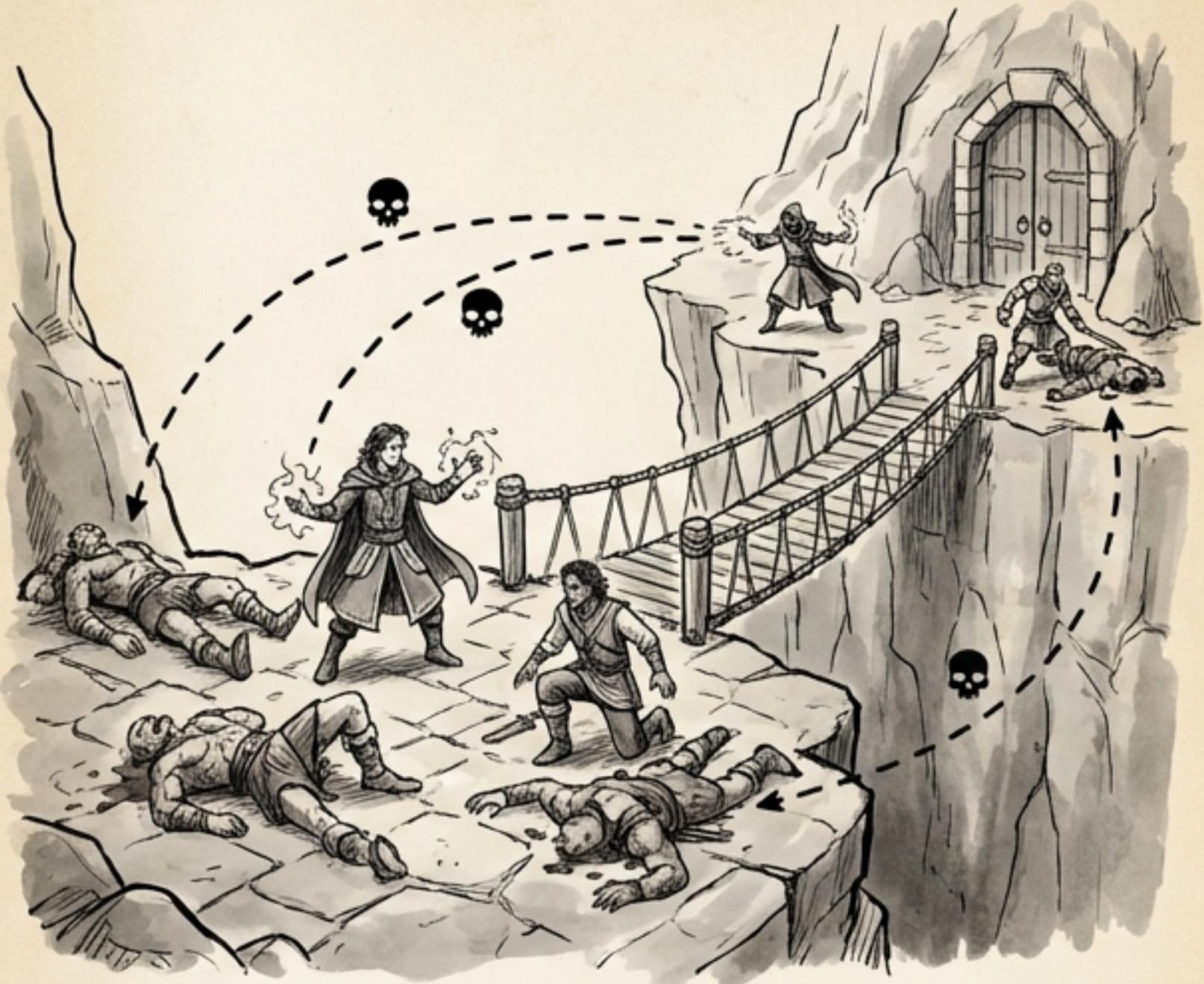
Control: Syntax hits **Shocking Grasp** on orc threatening Xaphan. Prevents reactions, saving **Xaphan**.



Lethality: Jafar scores **Critical Hit** with **Fire Bolt**. Target **incinerated**.



Execution: Arthas and Syntax deliver final blows. Remaining defenders eliminated.



OUTCOME: MOUNTAIN DOOR SECURED

Aftermath & Resources



Gains

- **Victory Status:** All hostiles eliminated.
- **Experience:** 180 XP per character.
(Muted gold for lore/success)



Costs (The Ledger)

- **Spells Cast**
 - Shield, Hex, Armor of Agathys, Tasha's Caustic Brew, Expeditious Retreat, Healing Word (x3)
- **Items Consumed**
 - 1x Elixir of Resilience
- **Abilities Used**
 - Second Wind, Devastator, Baleful Interdict



Health Status

CRITICAL WARNING:
Xaphan and Syntax sustained significant damage. Healing required before advance.

In Cinzel

The dust settles, but the silence is short-lived.

Sound of many feet clattering on stone

“The Great Ulfe will suffer no intruders. **CHARGE!**”



To be continued...