



# ASSAULT ON THE STONE TOOTH

Session Log: The Search for Durgeddin's Armory

*A secret stronghold in the trackless wilderness... waiting for a hand bold enough to claim it.*



# The Legend of Durgeddin

Centuries ago, the master smith Durgeddin led his clan to this hidden redoubt after orcs sacked his home. For decades he waged a vendetta against orc-kind until a siege finally claimed his life.

## The Hook

Rumors persist that the deepest vaults escaped the looting. Extraordinary blades of surpassing quality still wait in the darkness.



Blasingdell



Stone Tooth



# Contracts & Bounties

## QUEST: THE LOST BLADES

**Patron:** Baron Althon

**Objective:** Recover Durgeddin's blades and map the complex.

**Reward:** 20gp for intel | 100gp for detailed maps | Market Price for Blades



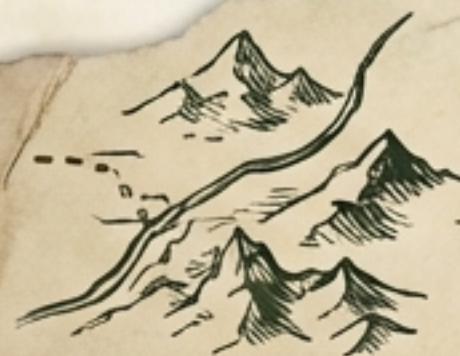
**INTEL:** An orc prisoner, under Charm Person, revealed the lair location: The Stone Tooth.

## WANTED: ORC RAIDERS

**Patron:** The Mayor of Blasingdell

**Objective:** End the threat of orc raiders pillaging local farms.

**Reward:** 25gp per orc (Dead or Alive)



Blasingdell



Stone Tooth



# Into the Wilds

## The Journey

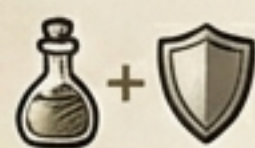
A three-day march north through brooding pine forests. Tracks of four humanoids were spotted leaving the path but were lost in the dense flora.



The Chimney Incident

Syntax investigated a natural rock chimney. Vision obscured by smoke. Deemed too dangerous.

## Arrival at the Mountain Door



Jafar brews Elixir of Resilience (+1 AC) → Syntax

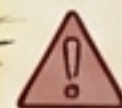


Jafar

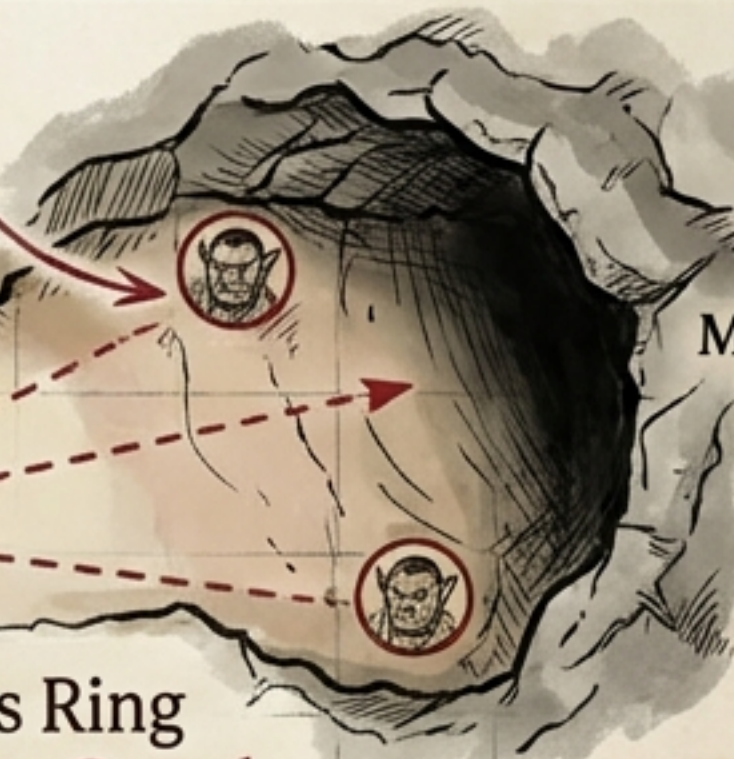
Two Orc Guards (Surprised)



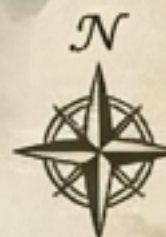
Syntax



Syntax's Adventurer's Ring (Light Source) → Alerts Guards



MOUNTAIN DOOR

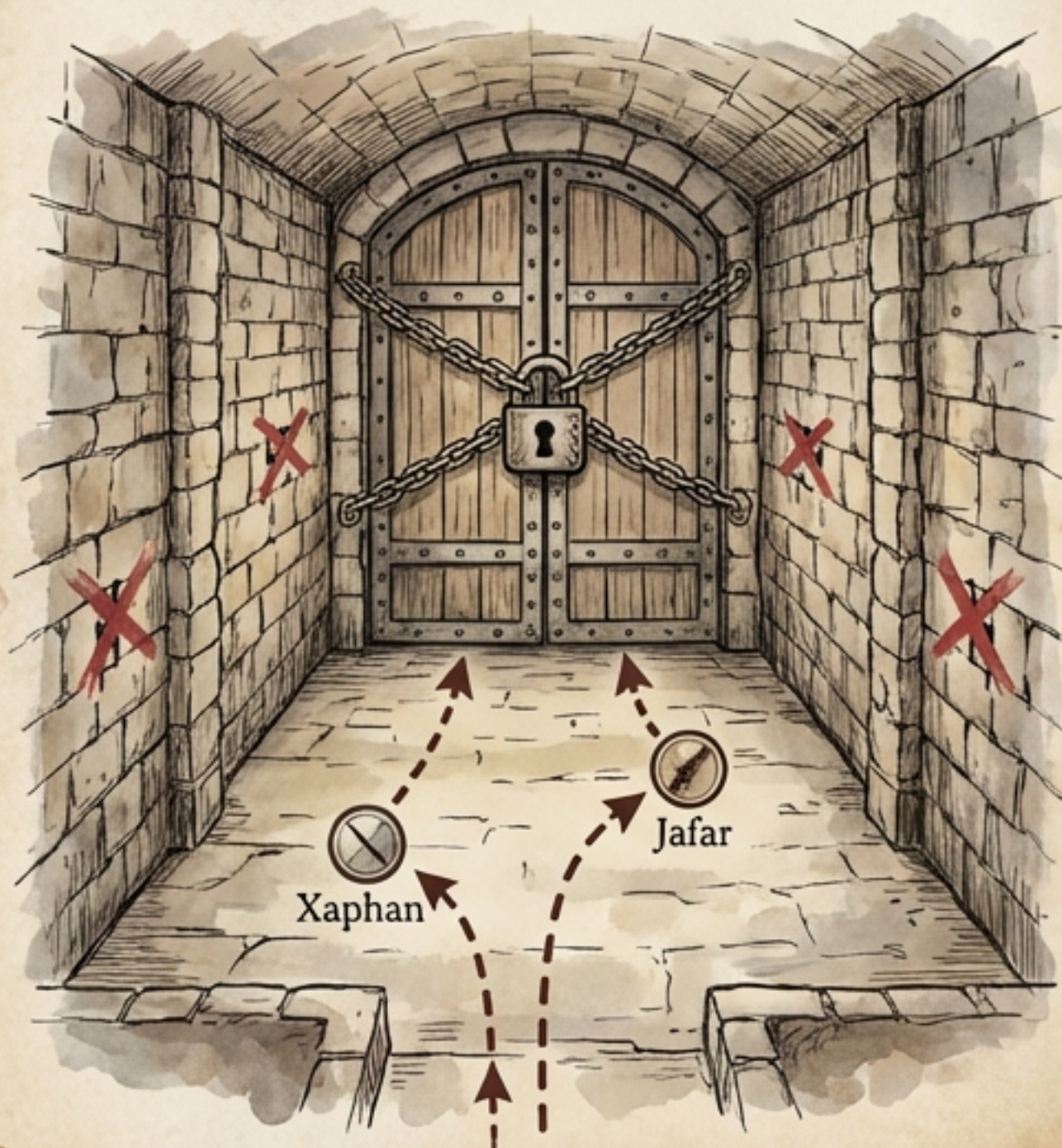


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## Phase I: Contact at the Mountain Door

Rounds 1 - 4



## THE ACTION LOG

- **The Trap:** Orcs utilized arrow slits for cover. Jafar struck by **Critical Hit** from hidden archer. (Desaturated crimson accent for Critical Hit)
- **Syntax's Defense:** Cast **Shield** to block fire. Cast **Sacred Flame** x2 (via **Spellfire Flame**) to punish attackers. (Muted gold accent for spells)
- **The Barricade:** Enemy retreats and locks the double doors.
- **Kill Confirmed:** Kailen dispatches fleeing orc with Shatterspike. (Desaturated crimson accent for Kill Confirmed)

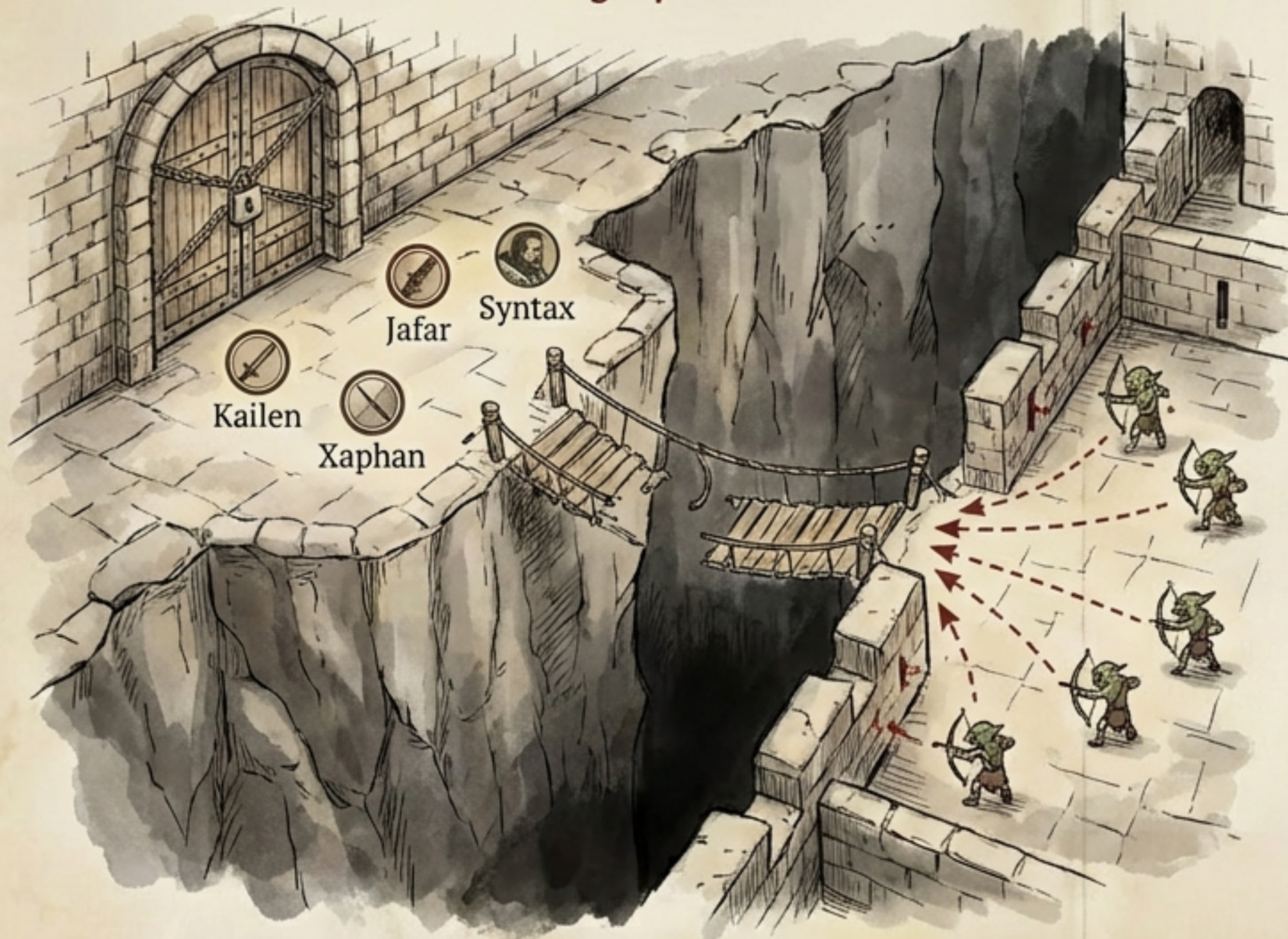
Status: Frontal assault stalled. Enemy dug in.





## Phase II: The Severed Bridge

Rounds 5 - 7



### The Breach

With Xaphan's help, Kailen forces the barricaded doors open.

### The Standoff

The bridge is cut. The party is separated from the enemy. Enemy archers fire from the far side.

### Action Highlights:

- **Jafar:** Casts Tasha's Caustic Brew through arrow slits. (Desaturated crimson accent)
- **Xaphan & Kailen:** Search desperately for a mechanism or secret door. Result: Failure. (Muted gold accent)
- **Syntax:** Holds position.



## Phase III: The Hidden Mechanism

Rounds 8 - 9

**The Discovery:** Syntax locates two concealed buttons. A secret door slides open. (Muted gold accent)

**The Ambush:** Immediate retaliation. Two javelins fly from the dark. An orc lands a massive **Greataxe** hit on Syntax. (Desaturated crimson accent for combat actions)

**Damage Report:** Syntax's **Armor of Agathys** shattered. Temporary HP depleted. (Desaturated crimson accent)

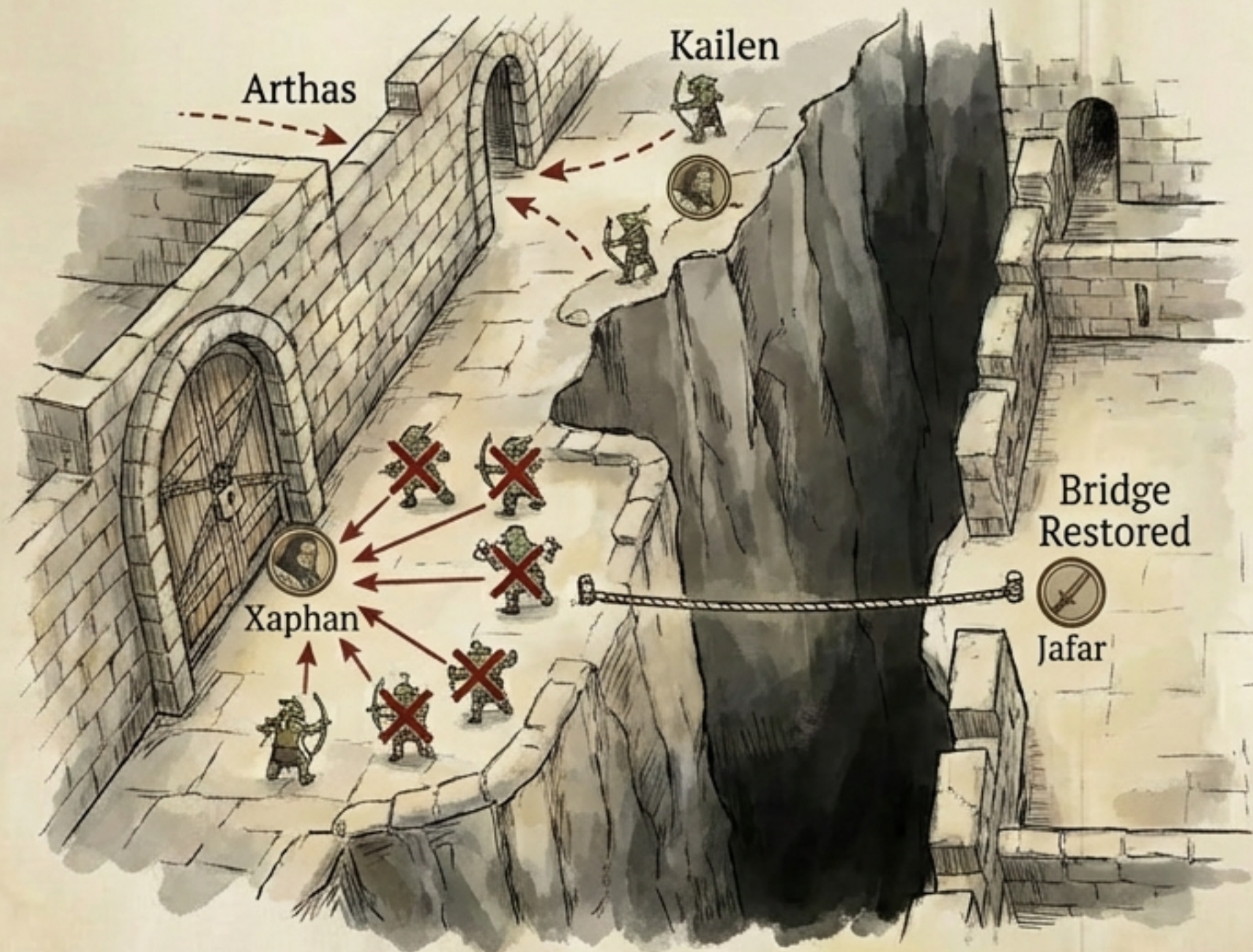
**Jafar's Gambit:** Casts **Expeditious Retreat**. Descends into the chasm with rope to repair the bridge.





## Phase IV: Flanking & Reinforcements

Rounds 10 - 11



### Heroic Arrival

Arthas enters the fray (delayed by... biological necessity). Immediate impact.

### The Pincer

Arthas uses Devastator. Lands a CRIT with flail. (Desaturated crimson accent)  
Kailen follows up.

### Defensive Stand

Xaphan holds the line, taking heavy hits and being knocked prone. (Desaturated crimson accent for damage)

### Engineering Victory

Jafar successfully ties off the rope. The bridge is usable. (Muted gold accent for lore/success)



In Cinzel

## Phase V: The Rout

Rounds 12 - 13

### Combat Log Highlights & Kill Feeds



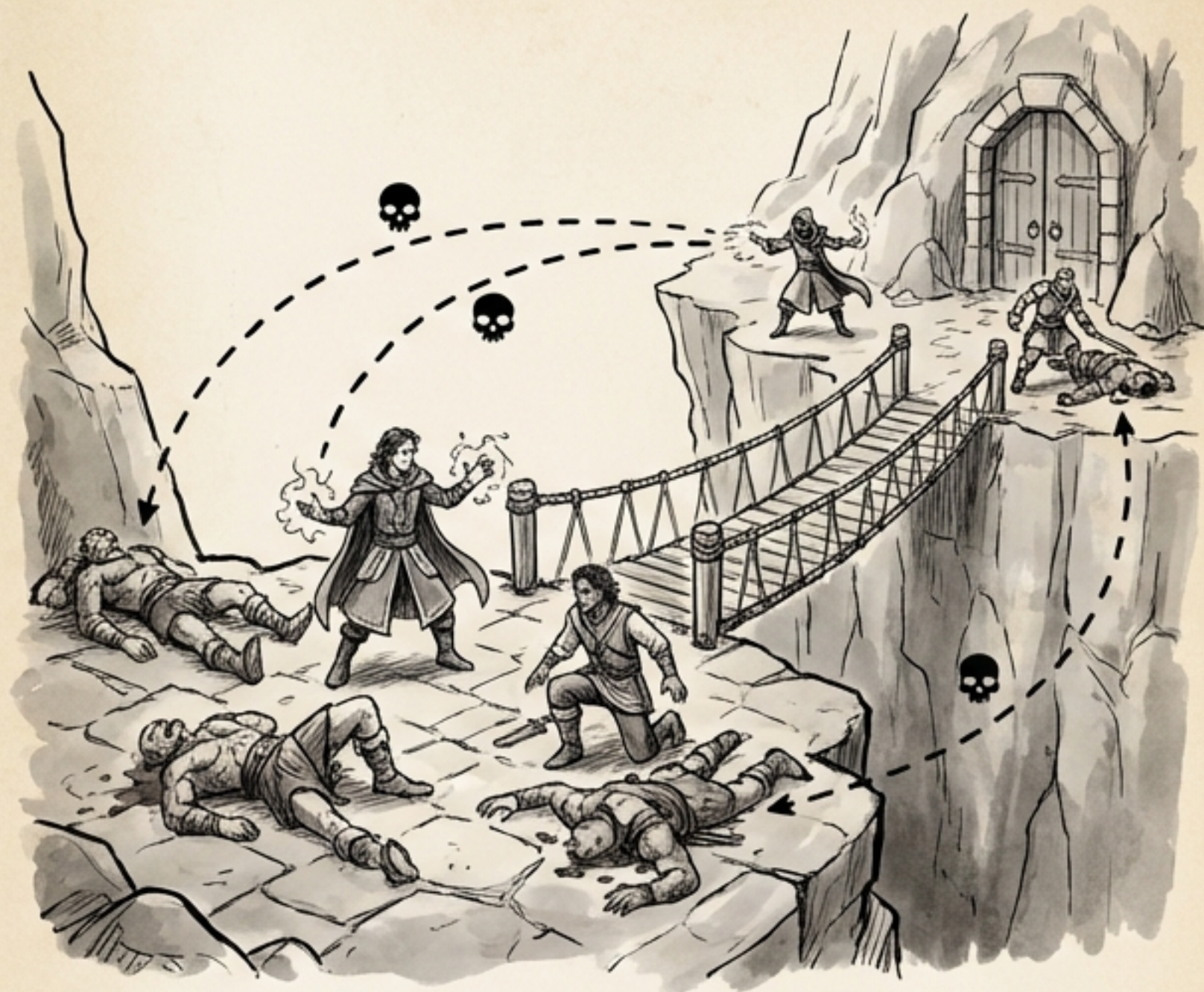
Control: Syntax hits **Shocking Grasp** on orc threatening **Xaphan**. Prevents reactions, saving **Xaphan**.



Lethality: Jafar scores **Critical Hit** with **Fire Bolt**. Target **incinerated**.



Execution: Arthas and Syntax deliver final blows. **Remaining defenders eliminated**.



# OUTCOME: MOUNTAIN DOOR SECURED



# Aftermath & Resources



## Gains

- **Victory Status:** All hostiles eliminated.
- **Experience:** 180 XP per character.  
(Muted gold for lore/success)



## Costs (The Ledger)

- **Spells Cast**
  - Shield, Hex, Armor of Agathys, Tasha's Caustic Brew, Expeditious Retreat, Healing Word (x3)
- **Items Consumed**
  - 1x Elixir of Resilience
- **Abilities Used**
  - Second Wind, Devastator, Baleful Interdict



## Health Status

**CRITICAL WARNING:** Xaphan and Syntax sustained significant damage. Healing required before advance.



In Cinzel

The dust settles, but the silence is short-lived.

*\*Sound of many feet clattering on stone\**

“The Great Ulfe will suffer no intruders. **CHARGE!**”



To be continued...